

World of Ancients

Global Storyline

Hello there stranger,

If you are reading this that means that you want to begin your journey through World of Ancients. Who am I?! It's not important now, what is important is to tell you the story how everything began. Please, read this very carefully because this may help you on the way of your journey.

Hmm... everything began with one very special race called "Ancients" – very godly you may say, but they were a peaceful and intelligent race. The Ancients were going for progress. They were constantly creating new ways of using magic, spells, buffs even the ultimate spell – creating a new life. But as you already know every good story has its own downfall. Through the millenniums this race begun to change from pure to something different. Some of the ancients begins to develop greed, some envy, others wrath, pride and etc. The global goal has change and they began to oppose one another. That's how the two legions were born "Sorath" and "Usiu". Sorath's were the believers that magic must be used for greater good but Usiu's believed that magic has hidden power greater than "The First Ones". The legions were living peacefully before the Great War. Nowadays we called this war "The Ancient war". Nobody knows what happened with the ancients but that you can see now they no longer exists. But secretly I can tell you that they found a way to use magic for creating and destroying themselves in the flash of a second. Very long time has passed and new kinds of races were born from the ashes.

So before you begin your journey through the World of Ancients - be careful, choose wisely and build your strategy, so you can survive and remember evil and good still exists out there!

Humans

Humans are race of greed that is focused only on gaining new territories and resources. Living with mystic race using them as a weapon and knowledge base they are known as the rulers of all lands. Humans are in conflicts with all other races because of their greed but they are using the Mystics to cover or end the conflicts.

For long ages they are rulers to all lands, till the time of the unknown plague. The plague took half of the human population and converted them to something new and unknown for the humans and mystics. Some are saying that this plague is creation of Myrtial [The great scientist] but it was never been proven. The converted people had green or green-pile skin with strange head deformations, strong, big but less intelligent creatures. The survivors call them "Hordes" this is how the new race was born. In the beginning humans tried to recruit those to their units but the hordes are primal instinct based predators so they did not want to follow them. In meanwhile Mystics found about the purpose how the Humans are using them and began to distant themselves from

them. The new raising horde problem defocused the Humans in constant battles and Mystics found a way to escape to north-east lands.

Hordes

Hordes were ugly but strong creatures filled with rage. They are brutal, emotionless and fearsome. The hordes are living in northern lands on self-build town called "Ironcrest Town". Their objective is total destruction of the all races.

Several years passed from the last battle with the humans when the hordes were chased out from the eastern lands. For couple years they were building "Ironcrest Town" and reinforcing their army, building new weapons for the upcoming battles. As a race they are better build then the humans. The advantages are that they had the brutal power and were not afraid to use it, even if it destroys them. That as an advantage was their downfall. The global goal was first destroying the human's towns with the beginning with "First Town" and then all other races.

Mystics

Mystics are filled with pride race based on their knowledge about using magic. Humans believed that the Mystics were descendants of the Ancients. Long-time they were used by the humans as weapon and a tool for creating resources. After the opportunity that came with the raising Horde problem they found a chance to distant themselves and begun to follow their own goals.

Years after years used by the humans, mystics begun to realize that they do not use their own full potential as a race. By the given opportunity from the horde problem they found a way to escape from the humans and rebuild as a race that can develop them better than the other races. Beginning to build own towns and army using the knowledge of the powerful ancient magic. They began to oppose the humans and their plans for ruling all lands and races. The location that the Mystics choose for their hometown "Moon Town" is north-east lands. By the ancient magic they surround them with powerful magic barrier that can protect them from other races till they could gain resources and build their own army.

Ancients

One of the oldest known races, pure and intelligent creatures with the goal of evolving themselves but of course they had their own downfall too all that pureness changed, bringing their own extinction. The location of ancients is unknown but in the old scripts the name of their town is called "Desru Town".

The Ancients were going for progress. They constantly were creating new ways of using magic, spells and buffs even creating a new life. Through millenniums ancients change from pure to something different. Some of them began to develop greed, some envy, others wrath, pride and etc. The global goal changed and they began to oppose one another. That is how the two legions were born "Sorath" and "Usiu". Sorath's were the believers that magic must be used for greater good but Usiu's wanted to create

magic more powerful than the "The First Ones". Ages passed before the "Great War" that brought their demise and eventually their extinction.